



## Notice Inviting e-Tender

**West Bengal Medical Services Corporation Limited  
Swasthya Sathi  
GN-29, Salt Lake, Sector-V  
Kolkata-700091**

Phone No (033) 40340307/320  
E mail: procurement@wbsmc.gov.in

**Supply and Commissioning of 01(One) unit of High-End Colour Doppler Ultrasound System for the  
Department of SDLD of IPGME&R-SSKM Hospital, Kolkata**

(Submission of Bid through *online*)

**Bid Reference No.: WBMSCL/NIT-062/2026**

**Dated-16.01.2026**

### **AMENDMENT-I**

### **Revised Technical Specification**

#### **High END Color Doppler Ultrasound System**

- It should be robust state of art, fully digital high end latest Color Doppler Ultrasound System with C-Sound / N-Site / Crystal-live / similar architecture capable of precision beam forming, capable of performing imaging applications in abdominal, musculoskeletal, small parts, Urology, Pediatric etc.
- System should have broad band beam former capable of processing signals from 1-22 MHz.
- System should have latest state of the art Hybrid Beam forming technology to ensure no Compromise between Temporal and Special resolution
- System processing channels must be more than 80,00,000.
- Frame rates 5000 frames/sec **or more** preferred
- System with Digital TGC control is preferred.
- System should have 4 universal probe ports.
- System should incorporate facility for high resolution 2D, M-mode, PW, Color Flow Imaging, Color Power Angio imaging, Power Pulse Inversion Harmonics, Directional Color Power angio imaging modes, Auto IMT
- System should have Full Spectrum Imaging, Tissue Harmonic Imaging, Spatial Compound Imaging, Pulse Inversion Harmonic Imaging, Trapezoidal Imaging, Quad Imaging, Dual Imaging in Horizontal Split, 2D/C Live Imaging, Automatic PW Doppler Adjustment and Auto 2D Adjustment.
- System should have scan depth of 2 to 40 cm or more. Please specify through data sheet.
- System should have 256 shades of gray display.
- System should have feature to Volume shade imaging for skin tones and shading to Improve visualization of 3D/4D with variable light source time.

